

# AFTER EFFECTS COURSE

---

BY ARTBOARD ACADEMY



# GETTING STARTED

Adobe After Effects CC is a powerful motion graphics and visual effects software used to create stunning animations and enhance video projects. Whether you're designing dynamic title sequences, adding visual effects, or creating complex motion graphics, After Effects provides all the essential tools for producing professional-quality results. This tutorial will guide you through the basic features and functions of After Effects CC, making it accessible even for beginners.

## COURSE CONTENT

### 01

#### Introduction to After Effects

- Overview: What is After Effects and What Can It Do?
- Understanding the Interface and Workspace
- Setting Up Your First Project
- Importing and Organizing Assets (Video, Audio, Images)

### 02

#### Working with Compositions

- What Are Compositions? Basics Explained
- Creating and Managing Compositions
- Composition Settings: Resolution, Frame Rate, and Duration
- Nesting Compositions for Complex Projects



# 03

## Animation Basics

- Introduction to Keyframes: Position, Scale, Rotation, and Opacity
- Using the Timeline for Smooth Animations
- Motion Paths and Easing for Natural Movement
- Pre-composing: Grouping and Simplifying Layers

# 04

## Working with Layers

- Layer Types: Text, Shape, Solid, Adjustment, and Null
- Arranging, Parenting, and Linking Layers
- Blending Modes and Track Mattes Explained
- Using Masks for Layer Effects

# 05

## Text Animation

- Creating and Formatting Text Layers
- Animating Text: Presets, Path Animation, and Keyframes
- Advanced Text Effects: Typewriter, 3D Text, and Kinetic Typography

# 06

## Shape Layers and Graphics



- Creating and Animating Shape Layers
- Working with Paths, Strokes, and Fills
- Using Trim Paths for Dynamic Animations
- Creating Motion Graphics with Shapes

## 07

### Effects and Presets

- Applying and Customizing Effects
- Popular Effects: Glow, Blur, and Color Correction
- Using Presets for Quick Enhancements
- Animating Effects Over Time

## 08

### Motion Tracking and Stabilization

- Introduction to Motion Tracking: Point Tracking and Stabilization
- Using 3D Camera Tracker for Advanced Effects
- Tracking Masks and Effects to Moving Objects

## 09

### Working with 3D in After Effects

- Understanding 3D Layers and Cameras
- Animating in 3D Space: Position, Orientation, and Rotation
- Working with Lights and Shadows
- Combining 3D and 2D Elements



# 10

## Advanced Animation Techniques

- Introduction to Expressions for Automation
- Popular Expressions: Wiggle, Loop, and Time
- Animating with Graph Editor for Precision
- Advanced Masking and Rotoscoping

# 11

## Color Correction and Grading

- Adjusting Colors with Lumetri Color
- Matching Colors Between Clips
- Adding Styles with Gradients and Overlays

# 12

## Rendering and Exporting

- Rendering Basics: Output Modules and Render Queue
- Export Settings for Web, Social Media, and Broadcast
- Tips for Optimizing Render Times

# 13

## Advanced Topics and Updates



- Working with Plugins: Element 3D, Optical Flares, and Others
- Dynamic Linking with Premiere Pro
- Exploring Adobe Sensei AI Features for Automation
- Latest Features in After Effects 2025

# 14

## Plugins & Tools

- Geolayers
- Camera Angles
- Live Editing Plugins, Many More...

# 15

## Projects and Practice

- Mini Projects: Create Logo Animations, Intros, and Transitions
- Final Project: Combining All Techniques for a Complete Video
- Tips for Building a Portfolio

Explore the detailed table of contents to get a clear overview of what this After Effects course offers. From animation basics to advanced visual effects and live sessions, it's designed to guide you step by step. Dive in to see how this course can enhance your motion graphics and compositing skills!

Thank You!

